Perception™

COPYRIGHT© 1981 EDU-WARE SERVICES, INC.
ALL RIGHTS RESERVED

Improve your visual perceptual skills with Perception,
a truly unique educational game for all ages.

A Product of
The Software Guild

SYSTEM REQUIREMENTS

Apple® II with Applesoft, II+, IIe, or Franklin Ace™ 1000
48K • DOS 3.3 • One Disk Drive
Paddle Controllers

APPLE
FRANKLIN

T.M.

Softsmith
SOFTWARE

Perception
APPLE
FRANKLIN

SOFT SECTORED
SINGLE SIDED
DUAL DENSITY

A PRODUCT OF
The Software Guild™

Softsmith™

OVERVIEW

Perception™

COPYRIGHT © 1979, 1981 EDU-WARE SERVICES, INC.

Those of us with healthy vision and perception tend to take these important qualities for granted. Yet, when we observe somebody who truly excels in these, such as a fine artist or talented athlete, we often find ourselves awed. Perception is a unique program (actually a package of seven different programs) designed to help improve perceptive skills. It is not a game or an educational program—but rather combines both into an enjoyable and challenging exercise.

SEE DEALER FOR COPY OF WARRANTY

Perception

Softsmith™

SOFT SECTORED
SINGLE SIDED
DUAL DENSITY

Perception

A PRODUCT OF
The Software Guild™

APPLE II 5¼"

Softsmith™

OVERVIEW

Perception™

SEE WARRANTY FOR DEPT. OF WARRANTY

A PRODUCT OF
The Software Guild™
Softsmith™
OVERVIEW
Perception™
COPYRIGHT © 1979, 1981 EDU-WARE SERVICES, INC.
Those of us with healthy vision and perception tend to take these important qualities for granted. Yet, when we observe somebody who truly excels in these, such as a fine artist or talented athlete, we often find ourselves awed. Perception is a unique program (actually a package of seven different programs) designed to help improve perceptive skills. It is not a game or an educational program—but rather combines both into an enjoyable and challenging exercise.
SEE DEALER FOR COPY OF WARRANTY

APPLE II
E7001
1.0073

APPLE II
E700T
APPLE

Perception
APPLE
FRANKLIN
SOFTWARE

Perception
APPLE
FRANKLIN

Softsmurfs
Perception
OVERVIEW

Softsmith™
OVERVIEW
Perception™
COPYRIGHT © 1979, 1981 EDU-WARE SERVICES, INC.
Those of us with healthy vision and perception tend to take these important qualities for granted. Yet, when we observe somebody who truly excels in these, such as a fine artist or talented athlete, we often find ourselves awed. Perception is a unique program (actually a package of seven different programs) designed to help improve perceptive skills. It is not a game or an educational program—but rather combines both into an enjoyable and challenging exercise.
SEE DEALER FOR COPY OF WARRANTY

Perception™

COPYRIGHT© 1981 EDU-WARE SERVICES, INC.
ALL RIGHTS RESERVED

Improve your visual perceptual skills with Perception, a truly unique educational game for all ages.

A Product of
The Software Guild

SYSTEM REQUIREMENTS

Apple® II with Applesoft, II+, IIe, or Franklin Ace™ 1000
48K • DOS 3.3 • One Disk Drive
Paddle Controllers

PACKAGE CONTENTS

Perception Disk
Instruction Booklet
Warranty Card

OVERVIEW

Tired of chasing aliens around the galaxy? If so, Perception is for you. This refreshing program consists of seven different challenges, each designed to help you improve your visual perceptual skills. You'll be amazed at how difficult seemingly simple tasks, like comparing shapes and sizes, can be.

LIMITED WARRANTY OF USER-REGISTERED SOFTWARE PRODUCTS MANUFACTURED OR DISTRIBUTED BY THE SOFTWARE GUILD, INC.

THIS WARRANTY IS NOT EFFECTIVE UNLESS THE WARRANTY CARD IS RETURNED TO THE SOFTWARE GUILD, INC., WITHIN FIFTEEN (15) DAYS OF PURCHASE. SOME STATES MAY NOW ALLOW THIS LIMITATION, SO THIS CONDITION MAY NOT APPLY TO YOU.

The Software Guild, Inc., (Guild) guarantees the accompanying software product to be free from defects in materials and workmanship, for a period of thirty (30) days from date of purchase. "Software Product" shall be defined to include the documentation and media (i.e., magnetic disk, cassette, etc.), BUT NOT THE PROGRAM CODE.

DISCLAIMER OF WARRANTY AND LIABILITY FOR THE COMPUTER PROGRAM

The Softsmith Corporation is dedicated to offering its customers the widest variety of high-quality software products available. To do this, Softsmith recruits programs from across the nation.

Softsmith is required by law to notify you that, this Softsmith program is sold "AS IS", and we do not guarantee it in any way. In particular, we make no warranty, express or implied, including warranties of merchantability and fitness for a particular purpose. To the extent allowable under law, we do not assume responsibility for any losses or damages of any kind that might result from the use of the program portion, of a Softsmith Product. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

We hope this program meets your requirements, but we ask you to read the documentation completely, before using it, in order to protect your program and data.

A Product Of
The Software Guild

Softsmith
CORPORATION

WARRANTY CARD

PLEASE PRINT OR TYPE

NAME _____
ADDRESS _____
CITY _____ STATE _____ ZIP _____
PLACE AND DATE OF PURCHASE _____
_____
PROGRAM NAME _____ DISK ☐ CASSETTE ☐
FOR USE IN HOME ☐ BUSINESS ☐
TYPE OF COMPUTER _____
SIGNATURE _____

DO YOU WISH TO RECEIVE A CATALOG OF ALL SOFTSMITH PRODUCTS?
YES ☐ NO ☐

e™ 1000

LIMITED WARRANTY OF USER-REGISTERED SOFTWARE PRODUCTS MANUFACTURED OR DISTRIBUTED BY THE SOFTWARE GUILD, INC.

THIS WARRANTY IS NOT EFFECTIVE UNLESS THE WARRANTY CARD IS RETURNED TO THE SOFTWARE GUILD, INC., WITHIN FIFTEEN (15) DAYS OF PURCHASE. SOME STATES MAY NOW ALLOW THIS LIMITATION, SO THIS CONDITION MAY NOT APPLY TO YOU.

The Software Guild, Inc., (Guild) guarantees the accompanying software product to be free from defects in materials and workmanship, for a period of thirty (30) days from date of purchase. "Software Product" shall be defined to include the documentation and media (i.e., magnetic disk, cassette, etc.), BUT NOT THE PROGRAM CODE.

DISCLAIMER OF WARRANTY AND LIABILITY FOR THE COMPUTER PROGRAM

The Softsmith Corporation is dedicated to offering its customers the widest variety of high-quality software products available. To do this, Softsmith recruits programs from across the nation.

Softsmith is required by law to notify you that, this Softsmith program is sold "AS IS", and we do not guarantee it in any way. In particular, we make no warranty, express or implied, including warranties of merchantability and fitness for a particular purpose. To the extent allowable under law, we do not assume responsibility for any losses or damages of any kind that might result from the use of the program portion, of a Softsmith Product. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

We hope this program meets your requirements, but we ask you to read the documentation completely, before using it, in order to protect your program and data.

A Product Of

The Software Guild™

Softsmith CORPORATION

WARRANTY CARD

PLEASE PRINT OR TYPE

NAME _____

ADDRESS _____

CITY _____ STATE _____ ZIP _____

PLACE AND DATE OF PURCHASE _____

_____

PROGRAM NAME _____ DISK ☐ CASSETTE ☐

FOR USE IN HOME ☐ BUSINESS ☐

TYPE OF COMPUTER _____

SIGNATURE _____

DO YOU WISH TO RECEIVE A CATALOG OF ALL SOFTSMITH PRODUCTS?

YES ☐ NO ☐

...TS
...klin Ace™ 1000
...Drive

...ou.
...ch
...e

Nº 232713

Softsmith CORPORATION

2935 WHIPPLE ROAD
UNION CITY, CA 94587

Should the software product be found defective in materials or workmanship during the thirty (30) day guarantee period, Guild or retailer will promptly replace product free of charge. THIS WARRANTY IS CONDITIONED AND LIMITED BY THE FOLLOWING PROVISIONS:

1. THIS WARRANTY SHALL APPLY ONLY TO THE ORIGINAL CONSUMER-PURCHASER AND SHALL NOT BE APPLICABLE TO ANY SUBSEQUENT TRANSFEREES.

2. THIS WARRANTY SHALL APPLY ONLY TO DEFECTS IN MATERIALS AND WORKMANSHIP AND IS LIMITED TO SUCH DEFECTS ARISING IN THE COURSE OF NORMAL USE, SERVICE, AND STORAGE CONDITIONS. FURTHERMORE, GUILD MAKES NO WARRANTY OR GUARANTEE TO REPLACE ANY PRODUCT THAT HAS BEEN ACCIDENTALLY DAMAGED OR SUBJECTED TO ABUSE, MISHANDLING, OR MISAPPLICATION. NOR SHALL SAID WARRANTY OR GUARANTEE APPLY WHEN PURCHASER HAS ATTEMPTED TO USE THE SOFTWARE PRODUCT CONTRARY TO THE TERMS OF THE INSTRUCTIONS SET FORTH IN THE DOCUMENTATION OR CATALOG DESCRIPTION OF THE PRODUCT.

3. PURCHASER SHALL RETURN ANY DEFECTIVE SOFTWARE PRODUCT EITHER TO THE AUTHORIZED DEALER OR RETAILER, FROM WHOM THE PRODUCT WAS PURCHASED, OR TO THE GUILD. PURCHASER SHALL BEAR THE EXPENSE OF RETURNING THE DEFECTIVE PRODUCT.

4. GUILD SHALL NOT BE LIABLE FOR ANY CONSEQUENTIAL OR INCIDENTAL DAMAGES ARISING FROM THE USE OF A DEFECTIVE SOFTWARE PRODUCT. IN VIEW OF THE UNFORESEEABLE NATURE AND EXTENT OF THE POSSIBLE LOSS RESULTING FROM THE USE OF A DEFECTIVE SOFTWARE PRODUCT, PURCHASER'S EXCLUSIVE REMEDY SHALL BE LIMITED TO THE REPLACEMENT OF THE SOFTWARE PRODUCT OR THE PURCHASE PRICE THEREOF, AT GUILD'S OPTION.

SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

5. ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE LIMITED IN DURATION TO THE PERIOD OF THIRTY (30) DAYS FROM THE DATE OF PURCHASE.

SOME STATES DO NOT ALLOW LIMITATIONS ON IMPLIED WARRANTIES OF MERCHANTABILITY OF FITNESS FOR A PARTICULAR PURPOSE, SO THE ABOVE LIMITATION MAY NOT APPLY TO YOU.

THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS WHICH VARY FROM STATE TO STATE.

PLACE
POSTAGE
STAMP
HERE

The Software Guild™

2935 WHIPPLE ROAD

UNION CITY, CA 94587

Nº 232713

Perception™

COPYRIGHT© 1981 EDU-WARE SERVICES, INC.
ALL RIGHTS RESERVED

Improve your visual perceptual skills with Perception, a truly unique educational game for all ages.

A Product of
The Software Guild

SYSTEM REQUIREMENTS

Apple® II with Applesoft, II + , IIe, or Franklin Ace™ 1000
48K • DOS 3.3 • One Disk Drive
Paddle Controllers

PACKAGE CONTENTS

Perception Disk
Instruction Booklet
Warranty Card

OVERVIEW

Tired of chasing aliens around the galaxy? If so, Perception is for you. This refreshing program consists of seven different challenges, each designed to help you improve your visual perceptual skills. You'll be amazed at how difficult seemingly simple tasks, like comparing shapes and sizes, can be.

WARNING: This software and its manual are both protected by U.S. copyright law (Title 17, United States Code). Unauthorized reproduction and/or sales of the software or its manual may result in imprisonment of up to one year and fines of up to $10,000 (17 USC 506). In addition, copyright infringers may be subject to civil liability.

This product is manufactured under license from Edu-ware Services, Inc.

Perception Manual v.2
June 1983
Edited by The Software Guild, Inc.

Apple and Applesoft are registered trademarks of Apple Computers, Inc.
Franklin Ace is a trademark of Franklin Computer Corp.
Softsmith is a trademark of Softsmith Corp.
The Software Guild is a trademark of The Software Guild, Inc.

E7001AP2D 83 84 85 10 9 8 7 6 5 4 3 2 1

Table of Contents

	Page
System Requirements	Front Cover
Package Contents	Front Cover
Overview	Front Cover
I. Introduction	1
What is Perception	1
Features	1
Getting Started	1
Important Tips	2
Warranty Card	2
II. The Programs	5
Length Perception	5
Shape Recognition	6
Size Comparison	7
<1> Size Comparison Scale	7
<2> Display Sequence	7
<3> Number of Vertices	8
<4> Display Time	8
<0> Okay	8
Hand/Eye Coordination Programs	8
<1> Star Trace	8
<2> Centering a Falling Line	9
<3> Visual Pursuit	9
<4> Tilt Maze	9
III. Troubleshooting	11

II. The Programs

Perception includes seven different programs. The main selection menu (a list of game play options available to you), pictured as follows, appears on the screen after you boot the program. Note that there are four options displayed. The fourth option, "Hand/Eye Coordination" actually consists of four separate games. They appear in a sub-menu when you select this option.

```
PERCEPTION

Ver 3.1          18 June 81

<C> 1980 Edu-Ware Services, Inc.
All Rights Reserved

<1> Length Perception
<2> Shape Recognition
<3> Size Comparison
<4> Hand/Eye Coordination
<0> Exit PERCEPTION

WHICH ONE (0–4) ??
```

Enter the number of your choice and follow the instructions presented on the screen. Then press the <SPACE BAR>. The following sections of this manual are tutorials for each game. Please refer to the sections on the game you have chosen. When the game ends, you have the choice of playing the game over, trying another game, zeroing the score, or exiting the program and returning to the main selection menu.

LENGTH PERCEPTION

The first program, Length Perception, challenges your ability to compare the lengths of two lines which are presented in various relationships. The lines are displayed in a room and drawn in proper